

Component separation

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The idea of components

Noisy linear spatial mixture : $X(\vec{r}) = AS(\vec{r}) + N(\vec{r})$

$$\begin{bmatrix} X_1(\vec{r}) \\ X_2(\vec{r}) \\ X_3(\vec{r}) \\ X_4(\vec{r}) \end{bmatrix} = \begin{bmatrix} \text{Image 1} \\ \text{Image 2} \\ \text{Image 3} \\ \text{Image 4} \end{bmatrix} = \begin{bmatrix} a_{11} & a_{12} & a_{13} \\ a_{21} & a_{22} & a_{23} \\ a_{31} & a_{32} & a_{33} \\ a_{41} & a_{42} & a_{43} \end{bmatrix} \times \begin{bmatrix} \text{Image 5} \\ \text{Image 6} \\ \text{Image 7} \end{bmatrix} + \begin{bmatrix} n_1(\vec{r}) \\ n_2(\vec{r}) \\ n_3(\vec{r}) \\ n_4(\vec{r}) \end{bmatrix}$$

The diagram illustrates the equation $X(\vec{r}) = AS(\vec{r}) + N(\vec{r})$ using visual representations. On the left, a vertical column of four square images represents the noisy linear spatial mixture $X(\vec{r})$, with the first three images showing varying degrees of noise and the fourth being a darker, more uniform image. This column is followed by an equals sign and a 4x3 matrix of coefficients a_{ij} . To the right of the matrix is a multiplication symbol \times and a vertical column of three square images representing the source components $S(\vec{r})$. The top image is noisy, the middle one shows some structure, and the bottom one is a dark blue image with sparse white noise. This is followed by a plus sign $+$ and a vertical column of four square images representing the noise components $N(\vec{r})$, which are all dark blue with sparse white noise.

Related work

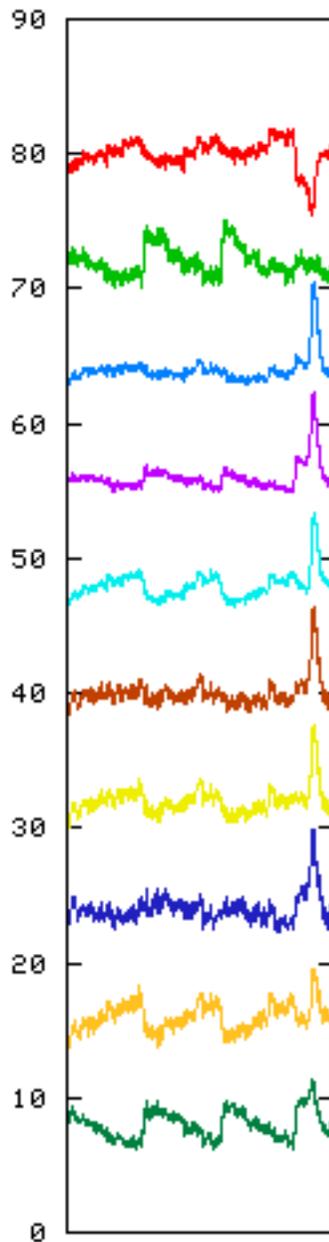
Blind and non blind

- Hobson 1998, Stolyarov et al 2001, Maximum entropy
- Bouchet et al 1999, Wiener filter
- Tegmark et al 2000
- Baccigalupi 2000
- Maino et al 2001
- Snoussi et al 2001
- Maino et al, 2003. [astro-ph/0303657](https://arxiv.org/abs/astro-ph/0303657) (FastICA on COBE-DMR)

Outline

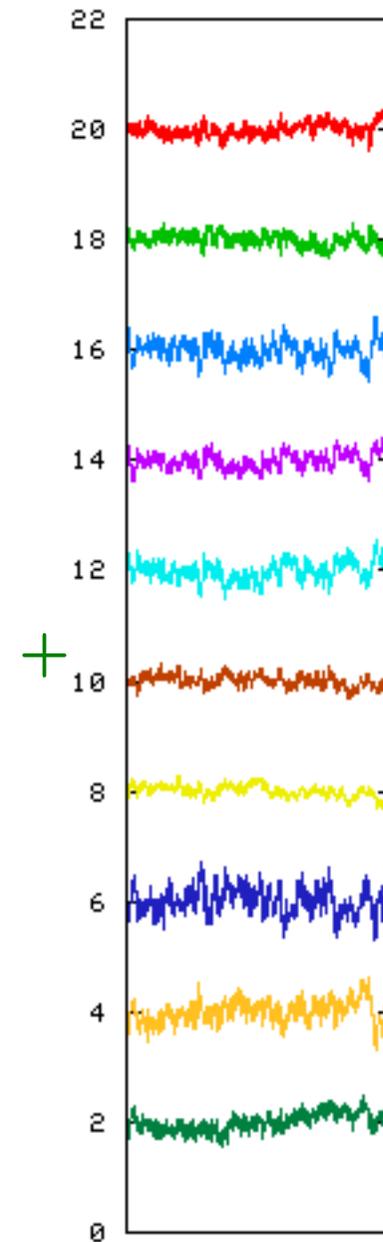
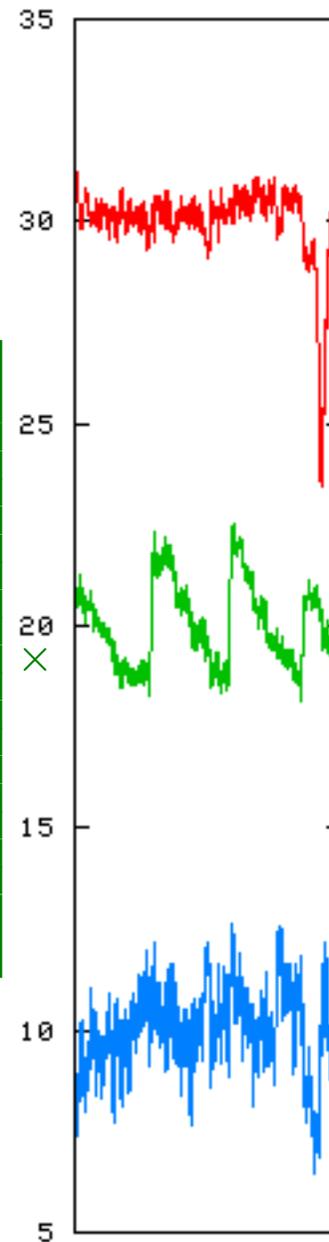
- Component separation :
exploiting diversity to recover components (sources) from mixtures.
- Blind separation :
exploiting statistical independence(s).
- Component separation versus spectrum separation : SMICA.
- What works when, and why.
And why that which should not work may still work.
- Results on Archeops and W-MAP data (Guillaume Patanchon)

Blink'n'Scan (something non cosmic)



$$X = AS + N$$

$$= \begin{bmatrix} 58 & -45 & 66 \\ 4 & 94 & 29 \\ -97 & -13 & 6 \\ -90 & 37 & -12 \\ -78 & -56 & 18 \\ -98 & -11 & 11 \\ -88 & -40 & 21 \\ -90 & 36 & -4 \\ -57 & -71 & 33 \\ -45 & 84 & -21 \end{bmatrix}$$



Component separation : get S from X

Model $X = AS + N$: Linear mixtures AS of independent ($S \sim P_S = \prod_i P_{S_i}$) components, observed in Gaussian noise ($N \sim \mathcal{N}(0, R_N)$).

The most likely S once X is observed —the maximum *a posteriori* (MAP) estimate— is

$$\hat{S}(X) = \arg \max_S P(S|X) = \arg \min_S (X - AS)^{\dagger} R_N^{-1} (X - AS) + \sum_i \phi_i(S_i)$$

where $\phi_i(\cdot) = -2 \log P_{S_i}(\cdot)$ depends on the (hypothetical) component pdf.

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- Gaussian components : $\phi_i(S_i) = S_i^2 / \sigma_i^2$.
 - The MAP is linear : $\hat{S}(X) = (A^\dagger R_N^{-1} A + R_S^{-1})^{-1} A^\dagger R_N^{-1} X$
 - It is ‘biased’, unlike $\hat{S}_*(X) = (A^\dagger R_N^{-1} A)^{-1} A^\dagger R_N^{-1} X = S + \text{noise}$.
 - It is also the minimizer of $E(S - f(X))^2$: Wiener filter.

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 - It is also the minimizer of $E(S - f(X))^2$: Wiener filter.
- Non Gaussian comp’s : $\phi_i(S_i) = S_i^2 / (S_i^2 + \sigma_i^2)$ for instance, for heavy tails.
 - Other functions ϕ_i for other priors. MAP is MEM.
 - The MAP estimate $\hat{S}(X)$ is non linear for non Gaussian priors.

Two issues

In order to separate components (invert the noisy mixture $X = AS + N$), one may use, for instance, the Gaussian MAP (a.k.a. Gaussian Wiener filter)

$$\hat{S}(X) = (A^\dagger R_N^{-1} A + R_S^{-1})^{-1} A^\dagger R_N^{-1} X$$

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1 ● But even the simple Wiener filter requires knowing the mixture coefficients (the A matrix) and the power R_S , R_N of components and noise ...

2 ● For noisy mixtures, there can be no clean maps of separated components
(*Would you like some noise in your contaminants ?*)

so spectral estimation from separated maps still face the issue of removing 'stuff' (noise and/or signal) from the spectral estimates. $\hat{S}(AS) \neq S$.

Two routes to component spectra

Component separation :

$$X_i(\theta, \phi) \xrightarrow{1} S_j(l, m) \xrightarrow{2} \hat{C}_j(l) = \langle S_j(l, m)^2 \rangle_{l, m \in \text{bin}(l)}$$

1 : Component separation and spherical harmonic transform.

2 : Non parametric (auto)-spectral estimation.

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Spectrum estimation :

$$X_i(\theta, \phi) \xrightarrow{1} \hat{R}_{ij}(l) = \langle X_i(l, m) X_j(l, m) \rangle_{l, m \in \text{bin}(l)} \xrightarrow{2} \hat{C}_j(l)$$

- 1 : Non parametric, cross- and auto-spectral estimation.
- 2 : Spectrum separation.
- 3 : Optionally, component separation (a by product, now easy).

Spectral matrices

The data-based auto- and cross-spectra $\hat{R}_{ij}(l) = \langle X_i(l, m)X_j(l, m) \rangle_{l, m \in \text{bin}(l)}$ are collected in a sample spectral matrix $\hat{R}(l)$.

It is the natural estimate of the spectral matrix $R(l)$ at mode l .

According to the model $X = AS + N$, it is structured as

$$\begin{bmatrix} R_{11}(l) & R_{12}(l) & R_{13}(l) \\ R_{21}(l) & R_{22}(l) & R_{23}(l) \\ R_{31}(l) & R_{32}(l) & R_{33}(l) \end{bmatrix} = \begin{bmatrix} a_{11} & a_{12} \\ a_{21} & a_{22} \\ a_{31} & a_{32} \end{bmatrix} \cdot \begin{bmatrix} C_1(l) & 0 \\ 0 & C_2(l) \end{bmatrix} \cdot \begin{bmatrix} a_{11} & a_{12} \\ a_{21} & a_{22} \\ a_{31} & a_{32} \end{bmatrix}^\dagger + \begin{bmatrix} \sigma_1^2(l) & 0 & 0 \\ 0 & \sigma_2^2(l) & 0 \\ 0 & 0 & \sigma_3^2(l) \end{bmatrix}$$

for $m = 3$ detectors, $n = 2$ components and spatially uncorrelated noise. Here, $C_i(l)$ is the harmonic spectrum of the i th component.

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The left hand side is estimated from the data by $\hat{R}(l)$.

The right hand side can be **uniquely** fitted to it, by adjusting **any chosen subset** of parameters $\{a_{ij}, C_i(l), \sigma_j^2(l)\}$.

SMICA : Spectral matching independent component analysis

A measure of spectral mismatch

Plan : Estimate all unknown parameters by spectral matching.

Specifically : The unknown parameters $\theta = (C_1(l), \dots)$ are found by minimizing

$$\phi(\theta) = \sum_{l=1}^L n_l K(\hat{R}_l | R_l(\theta))$$

where $K(\cdot | \cdot)$ is the 'Kullback divergence' between positive matrices

$$K(R_1 | R_2) = \text{trace}(R_1 R_2^{-1}) - \log \det(R_1 R_2^{-1}) - m.$$

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Why? Because $-\phi(\theta)$ is the Whittle approximation to the log-likelihood.

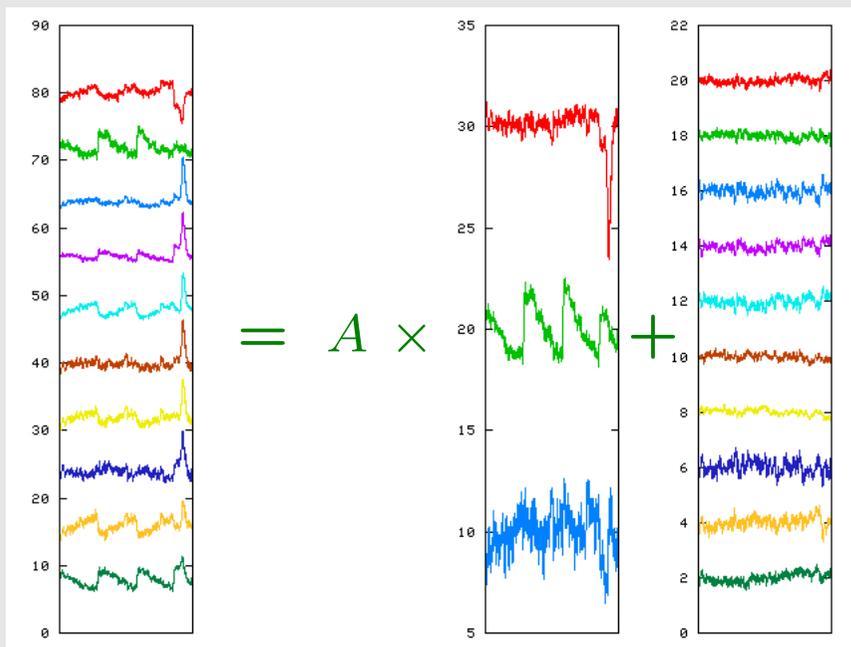
Meaning : Fisher optimality for Gaussian stationary components.

What else ?

What about these non Gaussian ICA methods ?

Independent component analysis $X = AS + N$

- Separation : Given A (plus component properties), build S from X .
- Blind analysis : find the mixing A in the first place.

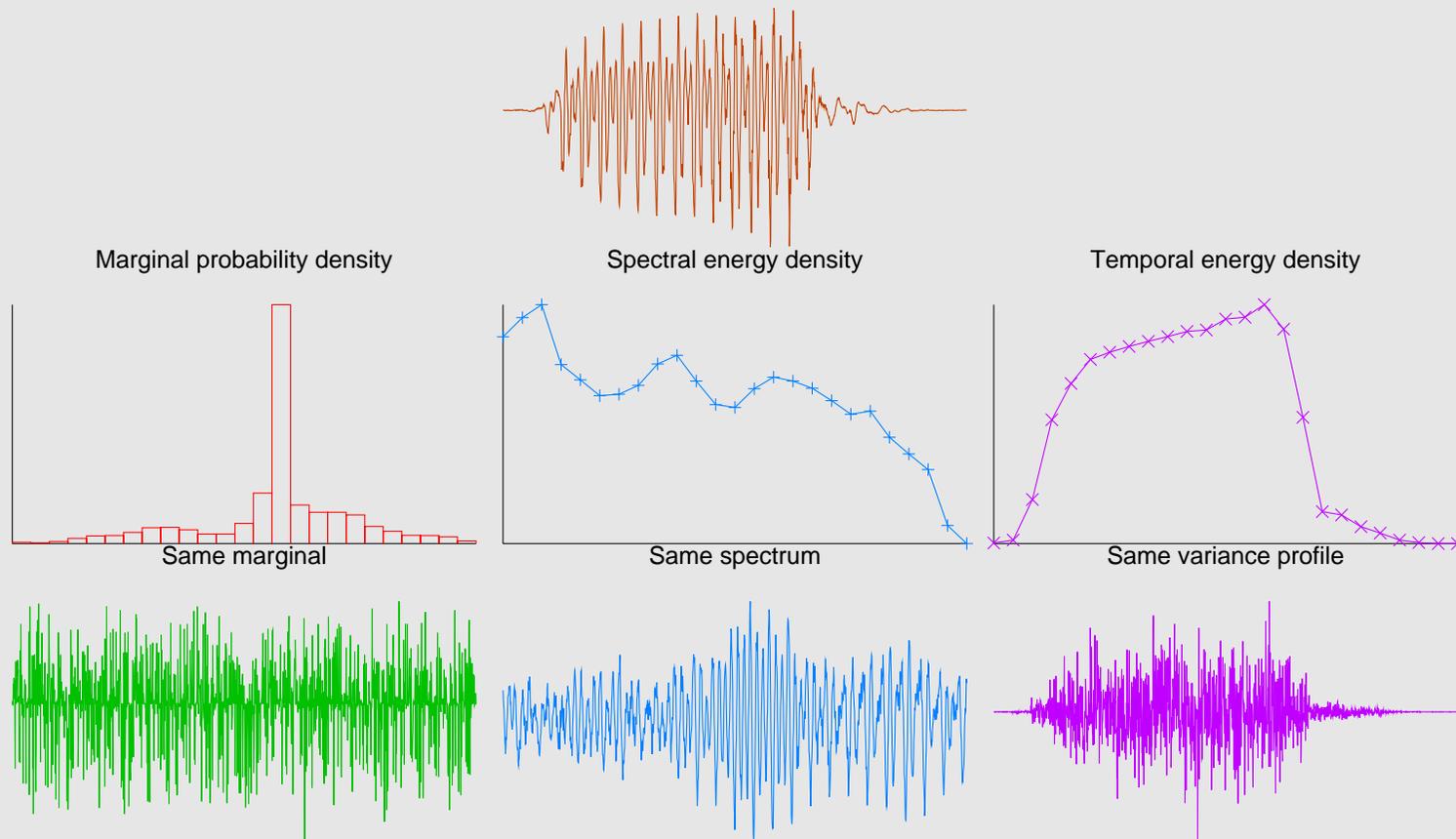


Ideas for blind analysis :

- Make rows of S mutually independent
- Make each row of S simple
- Make each row of S sparse
- Make each row of S neguentropic
- Do not constrain A at all...
- ... or do it, if so inclined.
- ...

The general idea : Select a *simple* statistical model for each component and look at the maximum likelihood solution.

Three points of view on a random (???) process



All models are wrong, but some are useful —George Box

Independences

The invertible linear transform making the entries of $Y(t) = BX(t)$ are 'as independent as possible' is such that, for any pair $i \neq j$

$$\frac{1}{T} \sum_{t=1}^T \psi_i(Y_i(t)) Y_j(t) = 0$$

for i.i.d. sequences and $\psi_i = -r'_i/r_i$ with r_i the pdf of $Y_i(t)$ (for any t) or

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$$\frac{1}{T} \sum_{t=1}^T \frac{\tilde{Y}_i(t)}{P_i(t/T)} \tilde{Y}_j(t) = 0$$

for Gaussian stationary sequences where \tilde{Y}_i is the DFT of Y_i and $P_i(\nu)$ is its power spectrum.

Some experimental results

Mostly conducted by Guillaume Patanchon.

- First release of Archeops data.

Several components.

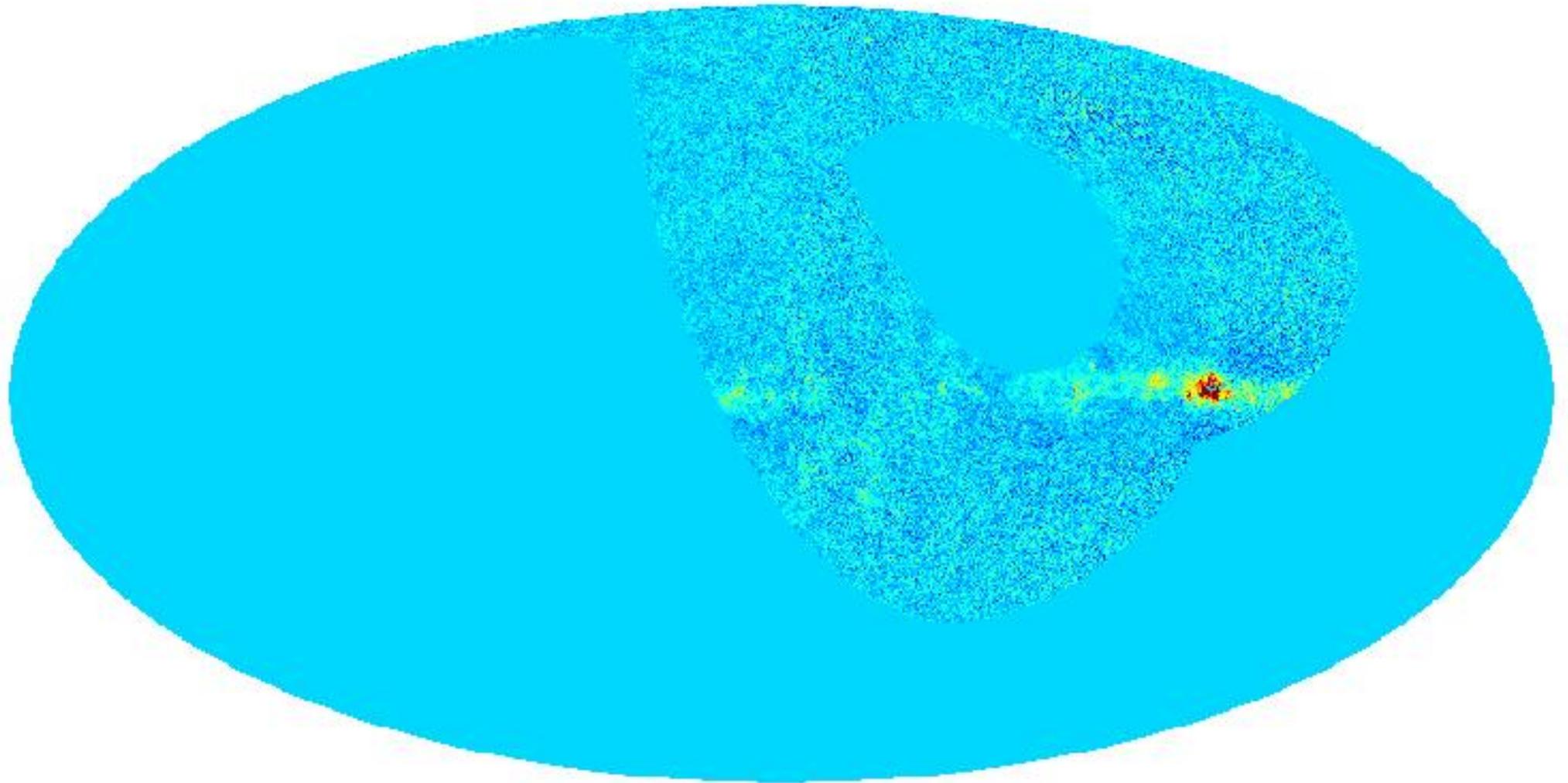
- Second release of Archeops data.

Checking for inter-calibration, selecting bolometers, goodness of fit, general feelgood feeling.

- Preliminary W-MAP processing.

Archeops map in the 143 kHz channel

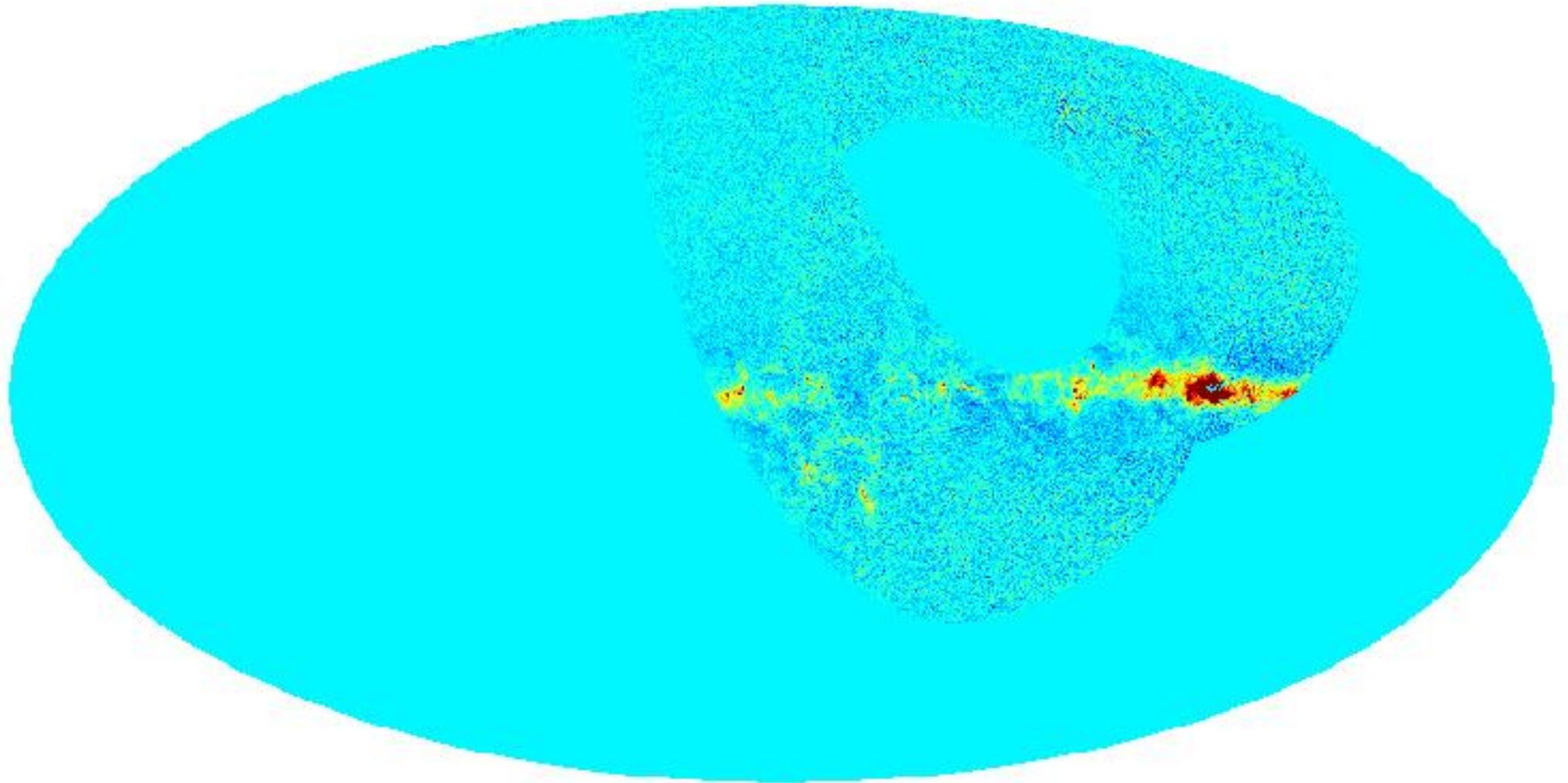
map143k03_256V3_samedomain_0cut_g.fits: C1



-2.00e-01  4.00e-01

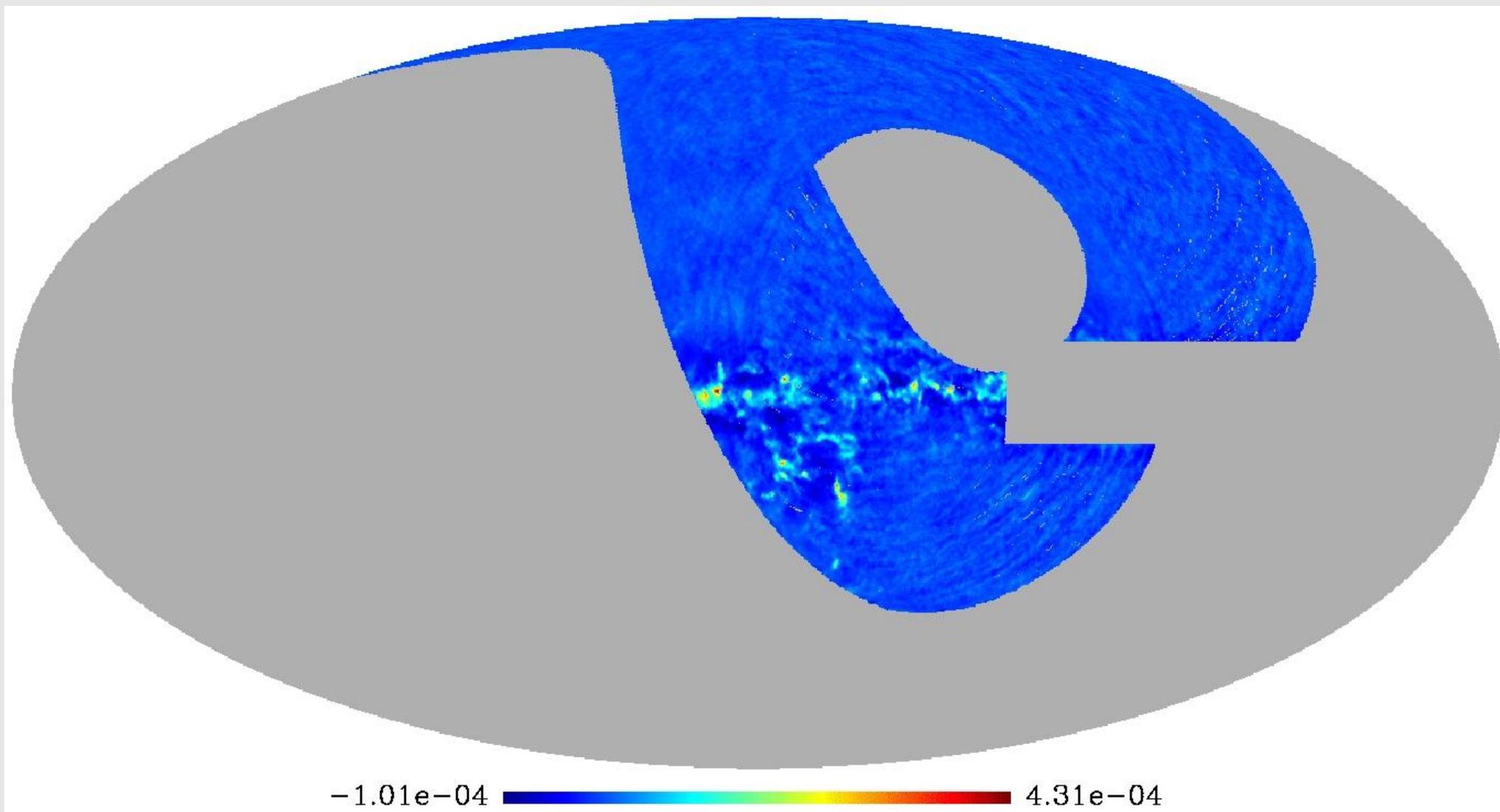
Archeops map in the 217 kHz channel

map217k06_256V3_samedomain_0cut_g.fits: C1

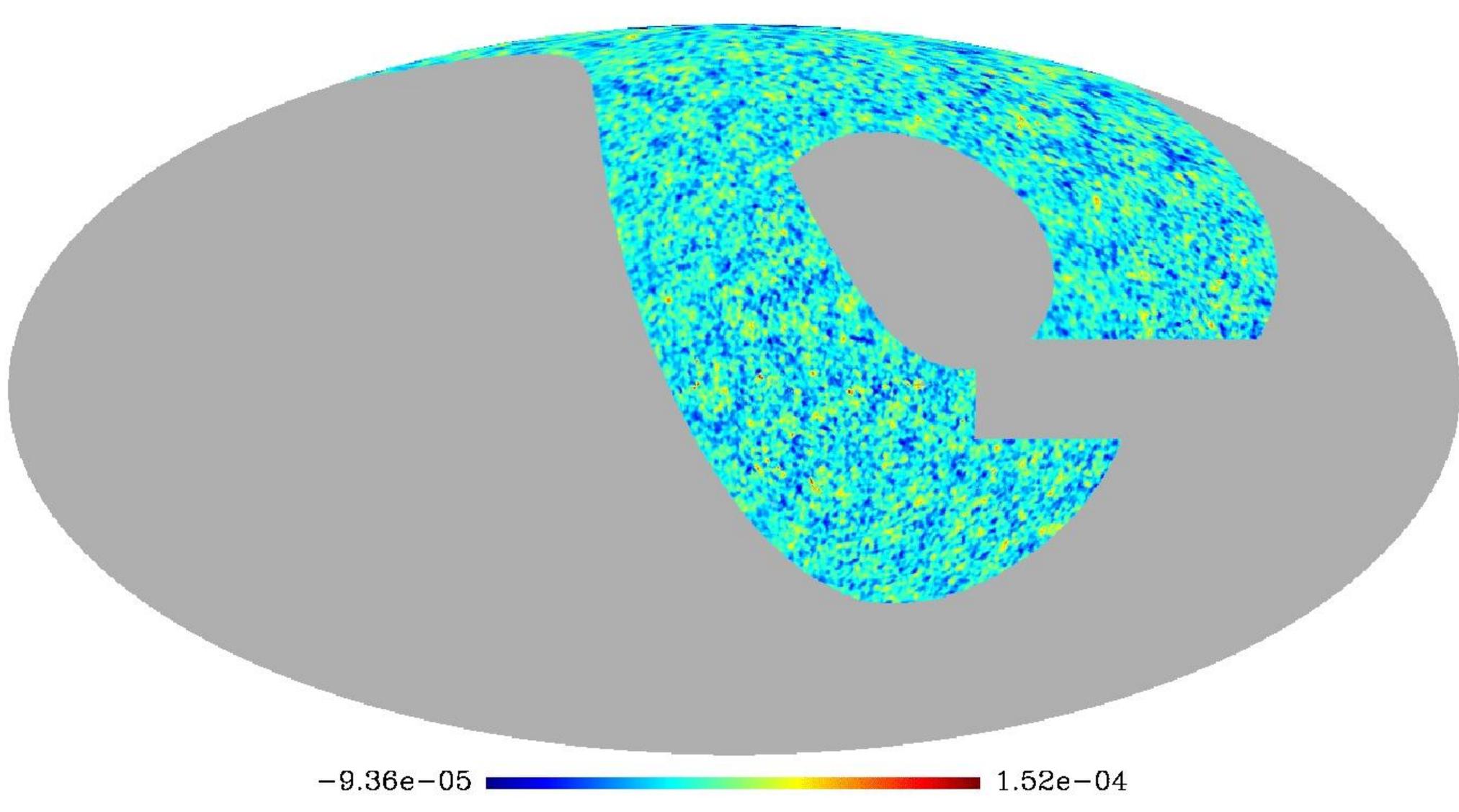


-2.30e-01  4.00e-01

Separated dust component

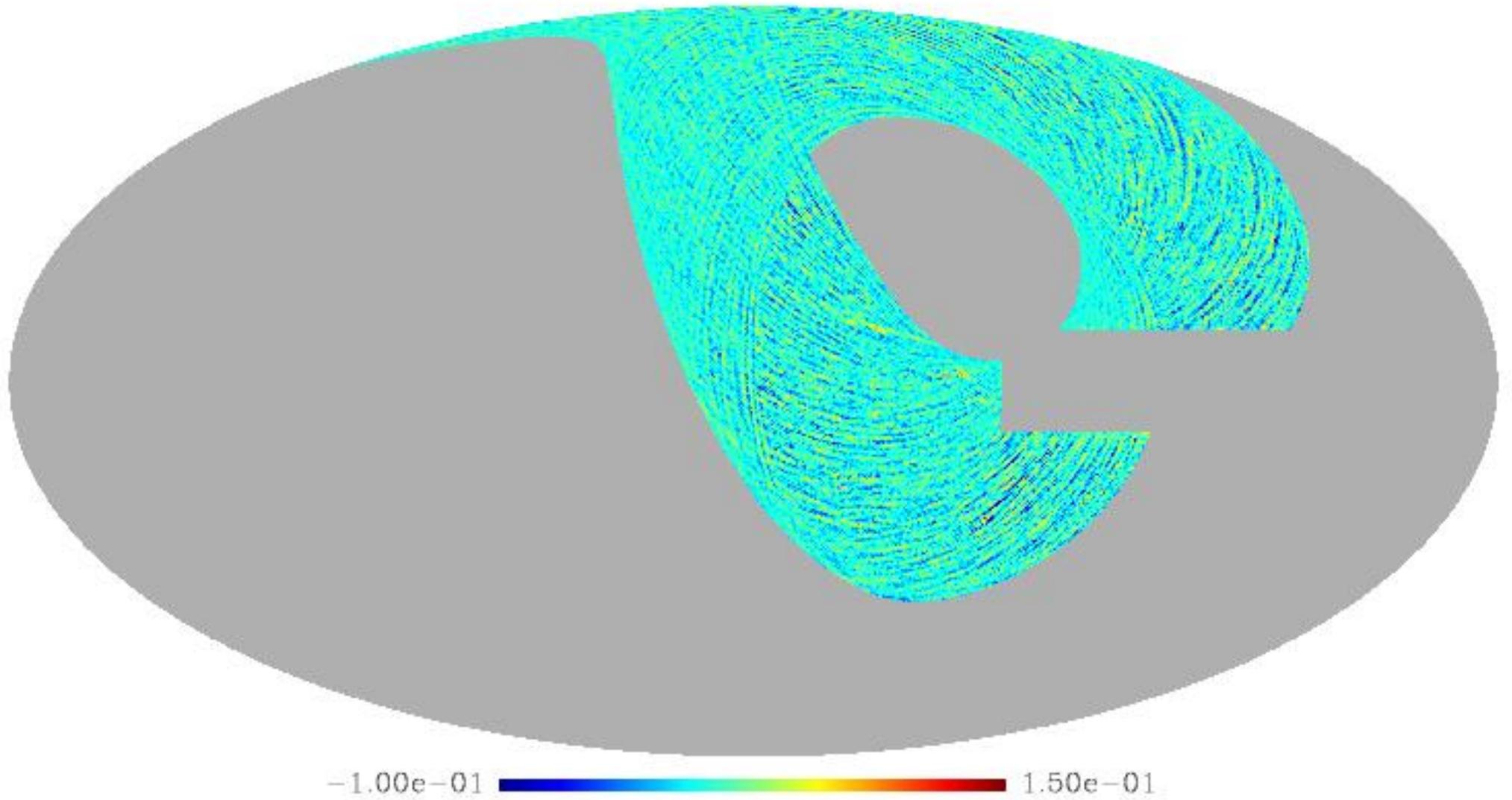


Separated CMB component



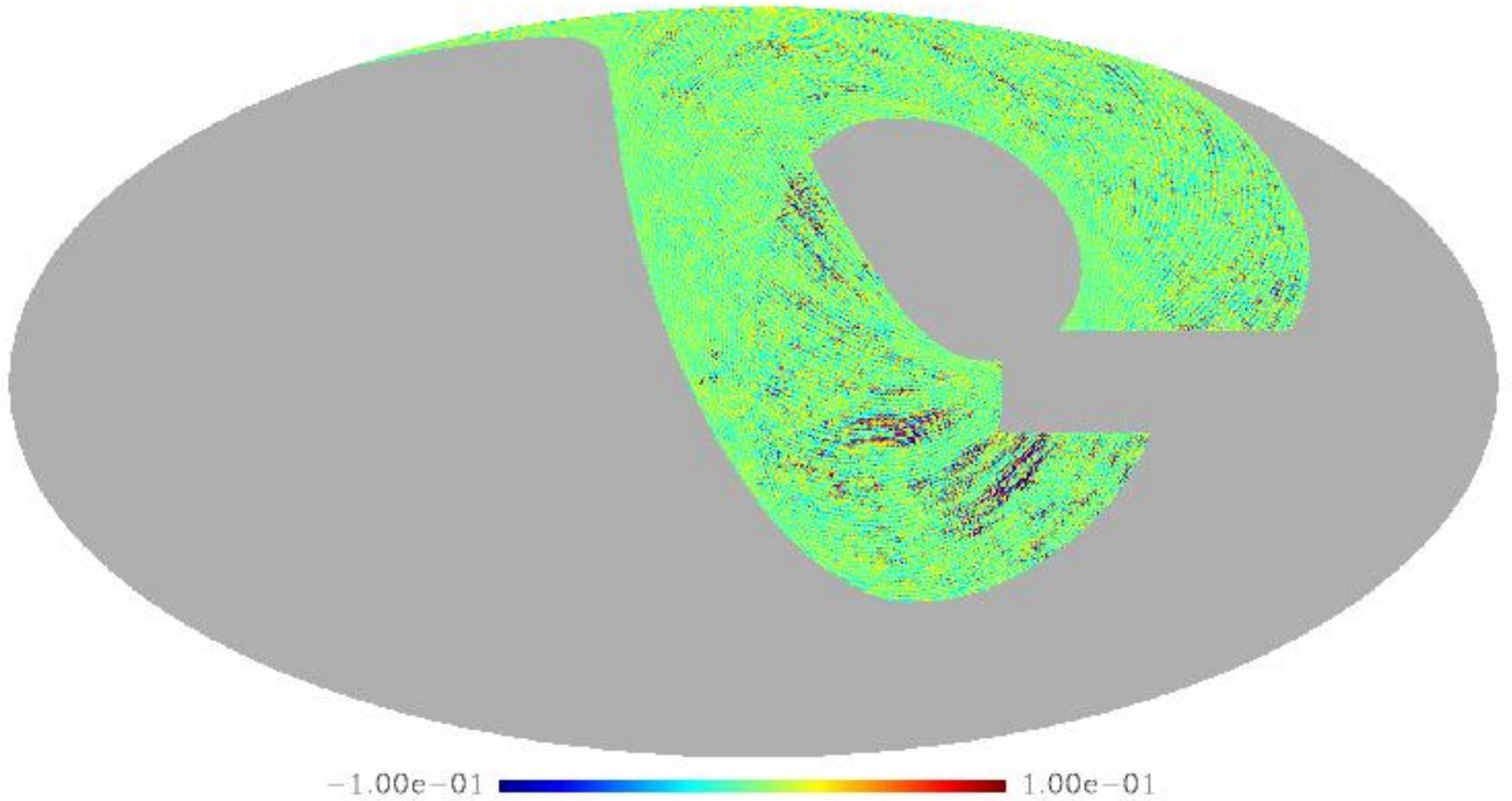
First ozone component

on line processing :

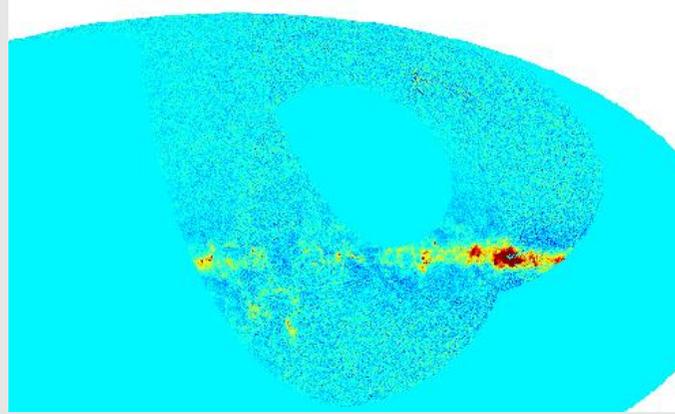
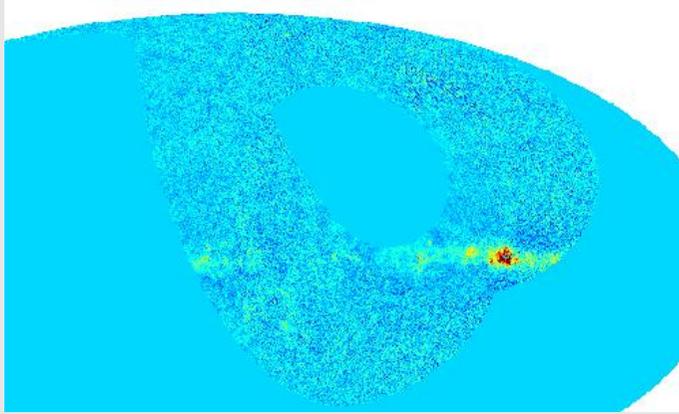


Second ozone component

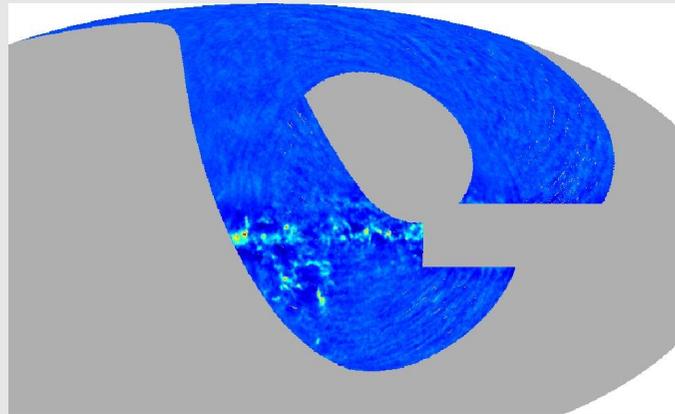
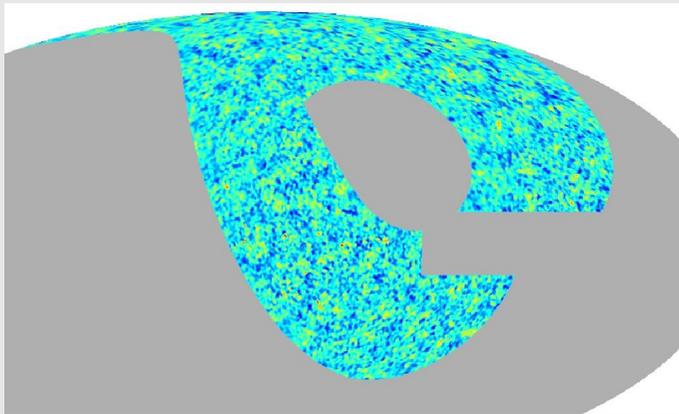
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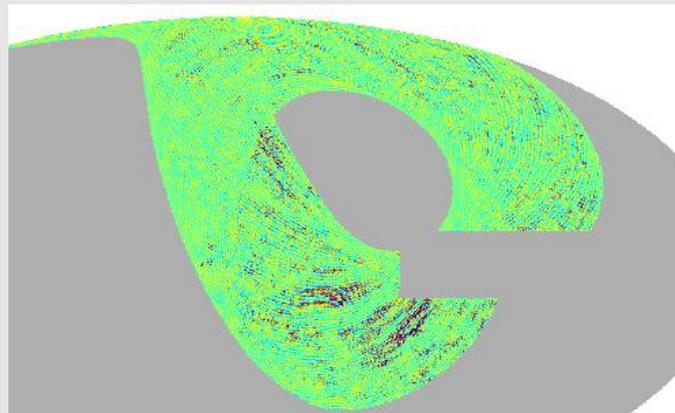
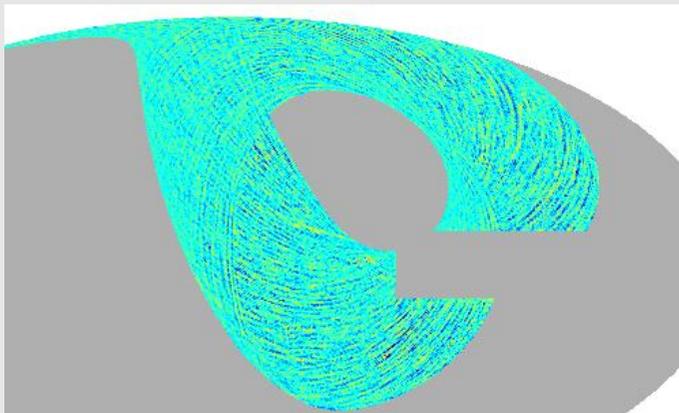
Archeops



Sky maps
at 143 and
247 GHz.
(2 out of
15)



CMB (!)
and dust.

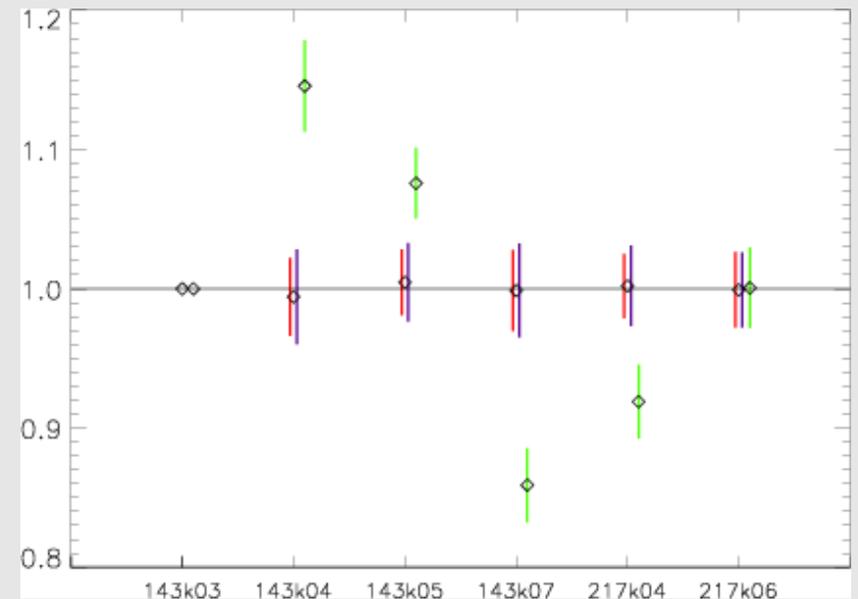
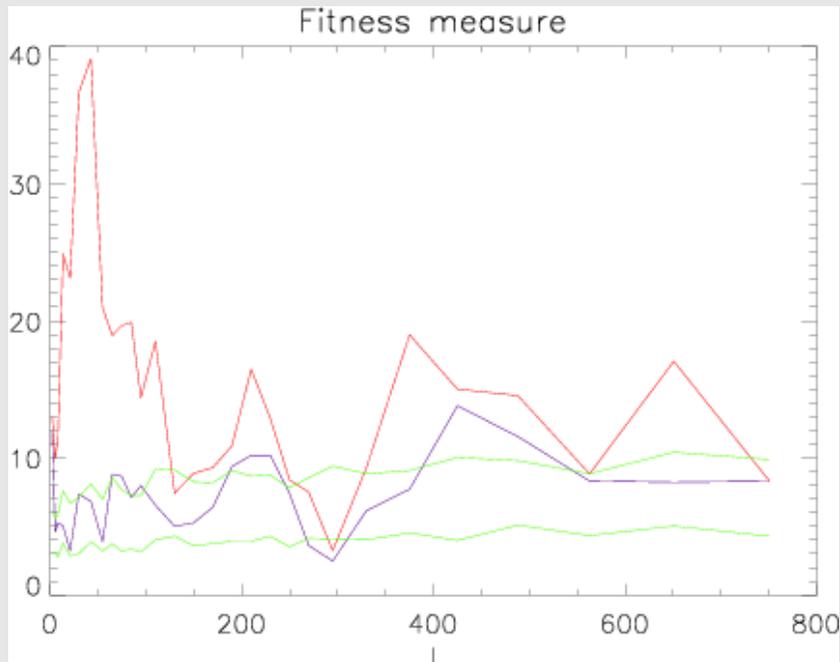


Two ozone
components.

Goodness of Archeops V2 fit

Left : Global spectral mismatch for 1 and 2 components.

Right : Best matching intercalibration.



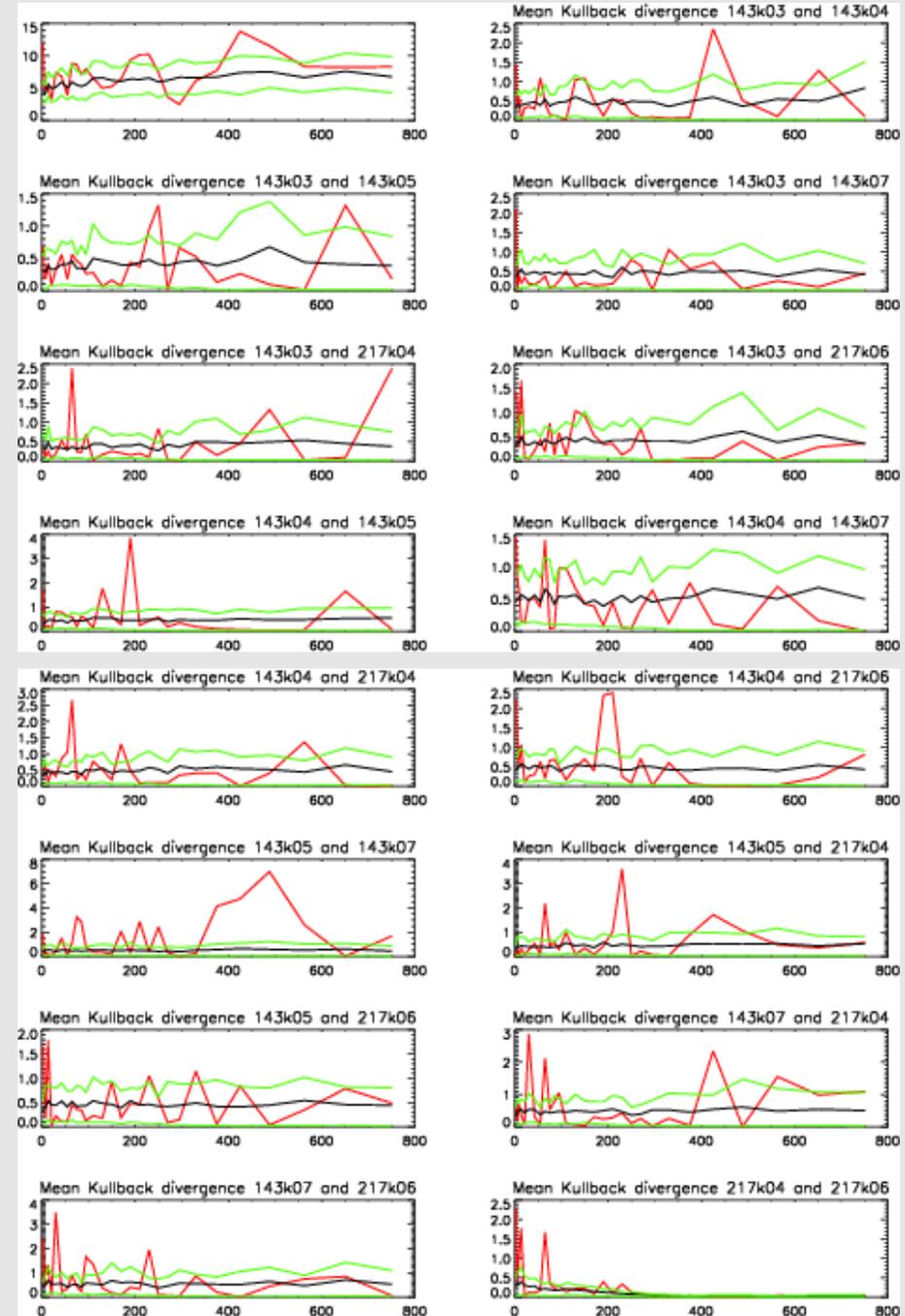
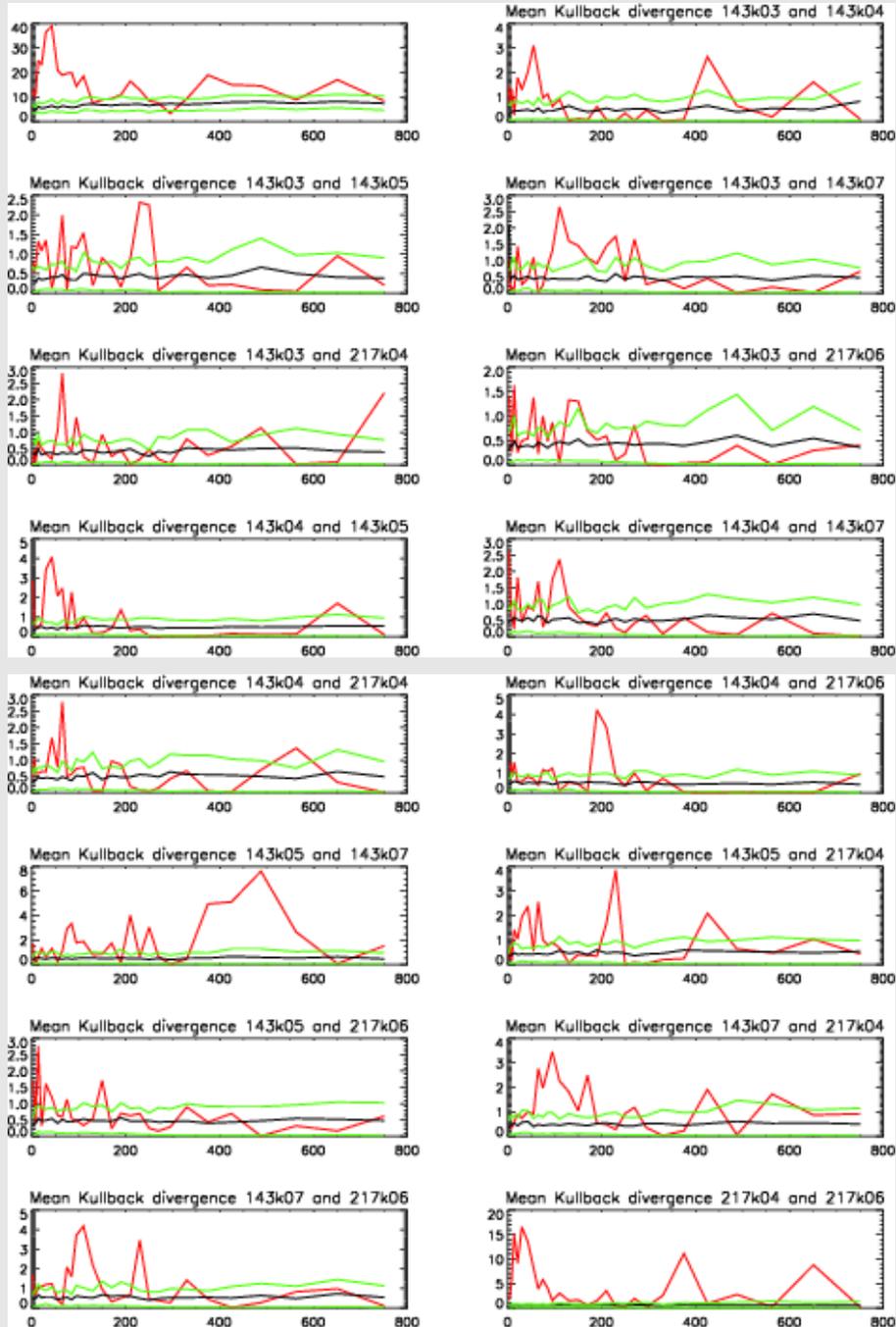
When the model holds :

$$2n \langle \min_{\theta} K(\hat{R}, R(\theta)) \rangle \approx \frac{1}{2} N_{\text{bolo}} (N_{\text{bolo}} + 1) - (N_{\text{bolo}} + N_{\text{comp}})$$

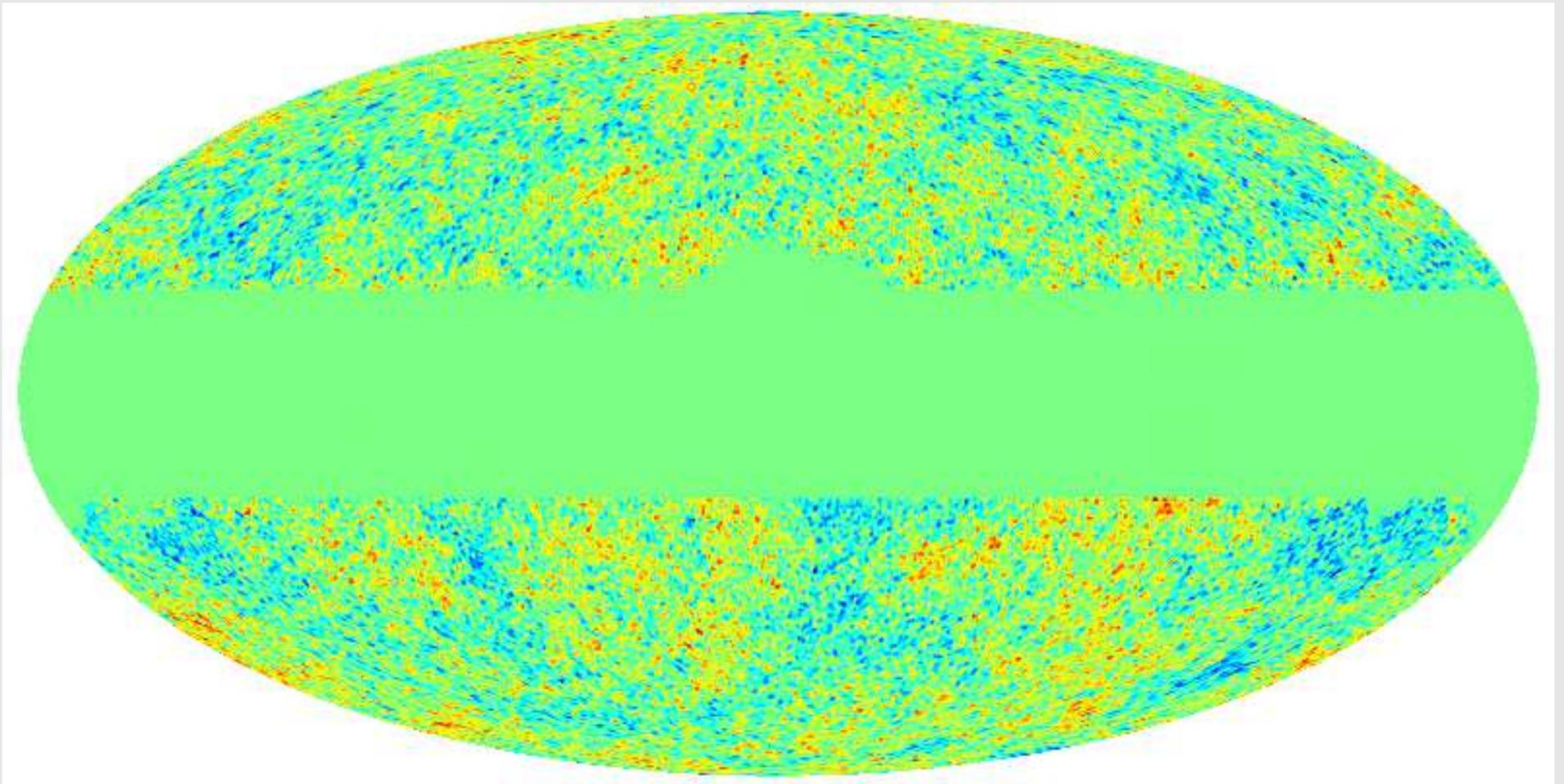
Pairwise mismatch for Archeops V2

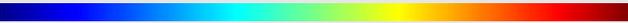
With 1 component (+ noise)

With 2 components (+ noise)

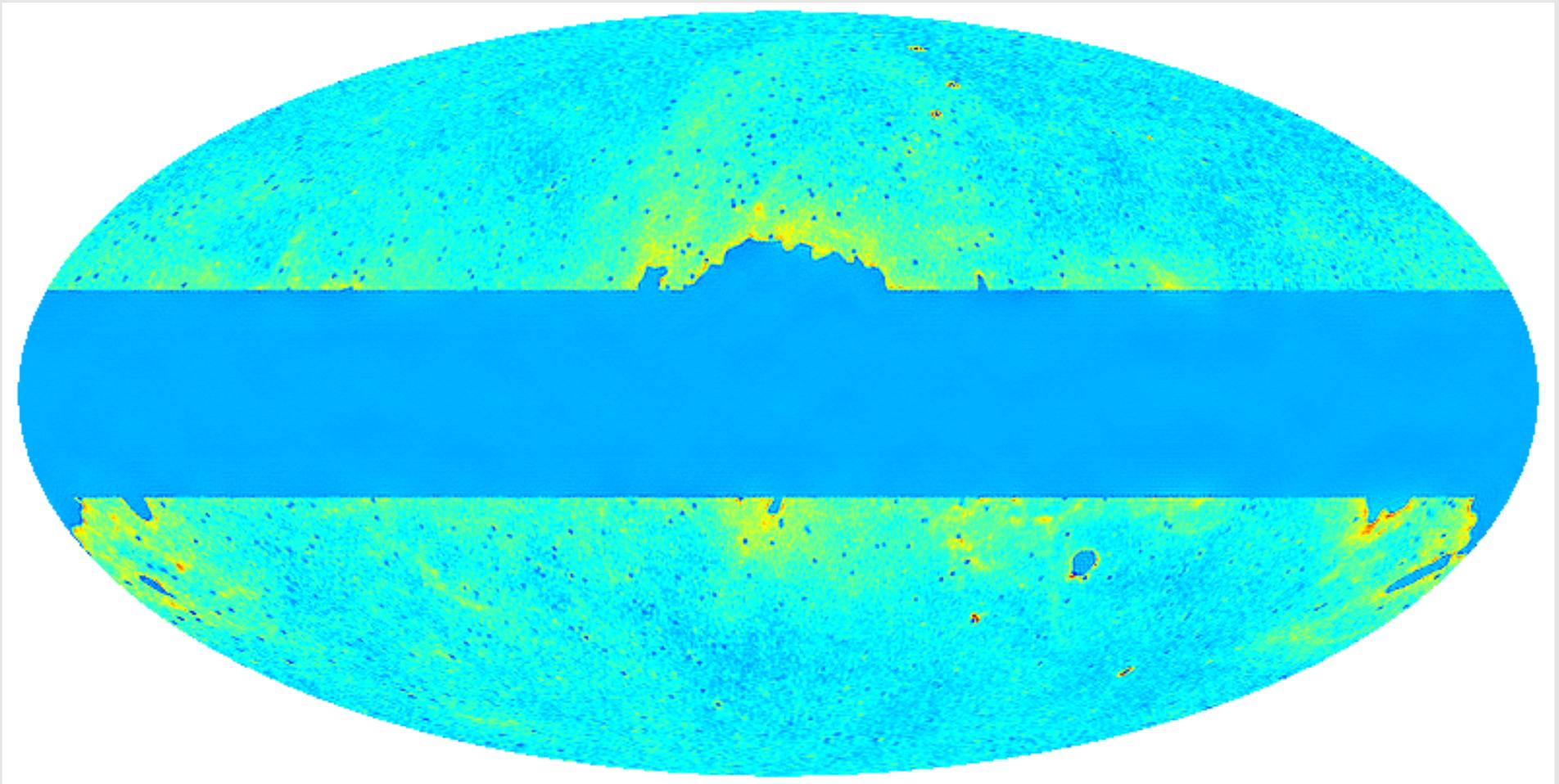


CMB



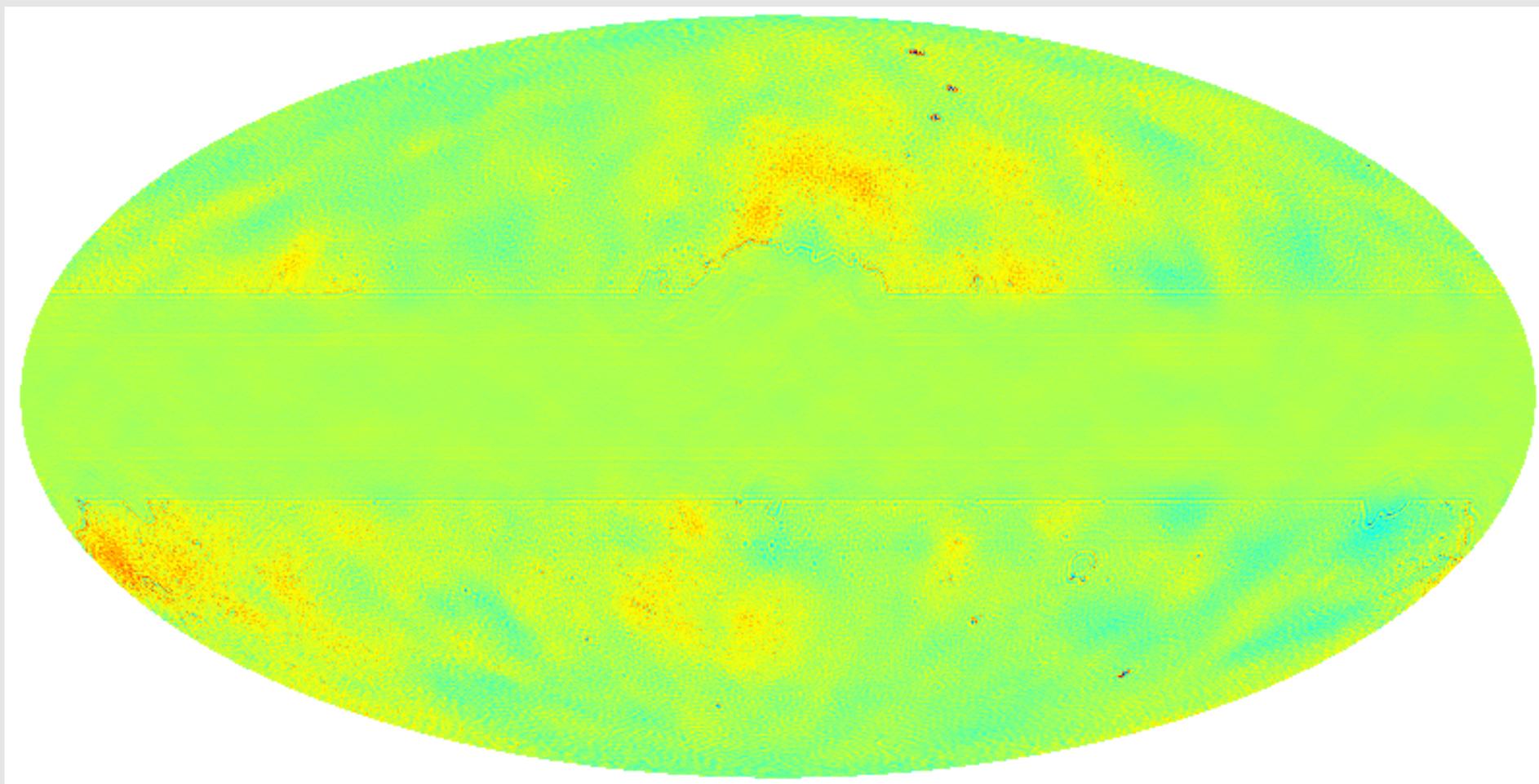
$-4.26e-01$  $4.26e-01$

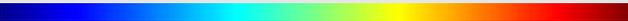
Galaxy



-4.66e-01  1.11e+00 23 GHz

???



-3.22e-01  2.62e-01 23 GHz

Concluding comments

SMICA

- Flexible
- Maximum likelihood
- Built-in measure of fit
- Easy (manageable) model of correlated components
- Huge data compression
- Easy beam correction
- Optimal for Gaussian stationary, still consistent otherwise.
- *Poor* handling of highly non Gaussian comp's.

About MEM

- Maximum entropy method (a misnomer, IMHO)
- Uses simple non Gaussian models for (some) components.
- Reduces to the (linear) Wiener filter for Gaussian models
- Tremendous information in the non Gaussian part of the data...
- ... but poorly expressed in the frequency domain